

SITE VISIT REPORT: MONDAY 24th August 2020

Committee Members: Alderman Boyle, Duddy, Finlay, S McKillop (Vice Chair), McKeown; Councillors Anderson, Baird, Dallat O'Driscoll (Chair), Hunter, McGurk, MA McKillop, McLaughlin, McMullan, P McShane, Nicholl, Scott

12.00 PM

LA01/2019/0281/F – Land at Asda, 1 Ring Road, Coleraine

App Type: Full Application

Proposal: Erection of a freestanding single storey restaurant with

carparking, drive thru, landscaping and associated site works to the site. Installation of 2 no. customer order displays (COD) with canopies and a children's playframe

Present: Alderman Boyle, McKeown, S McKillop, Councillors Baird, Hunter, McLaughlin, Dallat- O'Driscoll, Scott, McMullan, D Dickson, S Mathers

From the application site, officials set out the location and Comments: orientation of the proposed development including the drive through lane. The acceptability of the development in principle was explained. The access and car parking arrangements were set out. The relationship with the side façade of the Lodge Hotel and separation distance of 20m (building to building) was explained and that this was understood to comprise bedrooms. It set out how noise and odour assessments had been submitted and found acceptable by Environmental Health subject to specified mitigation measures. Members asked about the detail of the separation distance to the boundary. Measuring off the plans, details were provided accordingly. Members asked about exterior lighting. It was confirmed that exterior lighting was proposed and that the Environmental Health Department had raised no objection. Members asked about the location of external plant. It was explained that this was roof mounted and out of sight given the parapet. Members asked about the potential for relocation of the development within the application site. Officials explained that while this was possible, such a request had not been made as it was not considered necessary. Members noted these points accordingly.

Shane Mathers 24.08.2020